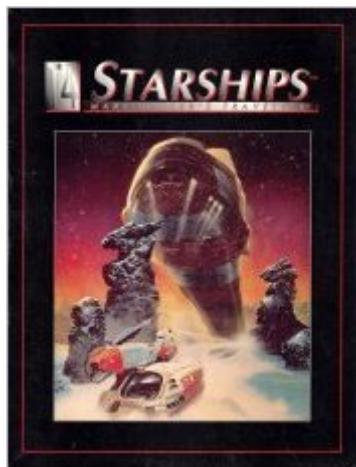


The book was found

Starships: Traveller Role Playing Game



Synopsis

Each of the classic Traveller ships gets two pages of stats, sketch, and deck plans. Also includes a ship design system.

Book Information

Paperback: 108 pages

Publisher: FASA Corporation, U.S. (1996)

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Average Customer Review: 2.5 out of 5 stars 2 customer reviews

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Fiction & Fantasy > Gaming > Traveller

Customer Reviews

Each of the classic Traveller ships gets two pages of stats, sketch, and deck plans. Also includes a ship design system.

This book was written by Don Perrin, Tony Lee and Lester Smith not Marc Miller. Kind of a letdown after the release of the original corebook. Artwork is great. There is an imperial calendar (p. 5) in the book that is very helpful. The QSDS (Quick Ship Design System) has been revised and is much more accurate and easy to use. You will still need to go back to the core book in order to use weapons data and learn how batteries work. (the 0-0-0-1 type numbers) I feel that this book was an attempt at redeeming the initial low-quality and disorganization of the core rulebook. I take one star off for the apparent fact that it is a revision of the original design system and the first place an imperial calendar appears in Traveller4. The stats tables in the back of the book are very helpful. The USP rating system is ingenious and helpful

Not terribly well done and hardly worth the cost. Why all the color art work that does not actually go to any of the ships? No deck plans and all the ships look the same. Go elsewhere for inspiration

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